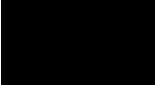





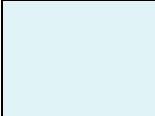


- bit 2 = ocean
- bit 3 = ice sheet

where bit 0 is the least significant bit. The table below shows the values used in the file.

Table 1. Description of values used in Figure 1.

Color in above image	Binary value	Decimal value	Surface types	Percentage of the mask	Data in Product
Not used	00000000	0	No type assigned	0	
	00000001	1	Land	18.88	GLA05, GLA06, GLA14
Not used	00000010	2	Sea ice	0	
Not used	00000011	3	Sea ice + land	0.02	
	00000100	4	Ocean	43.12	GLA05, GLA06, GLA15
	00000101	5	Ocean + land	5.12	GLA05, GLA06, GLA14, GLA15
	00000110	6	Ocean + sea ice	17.06	GLA05, GLA06, GLA13, GLA15
	00000111	7	Ocean + sea ice + land	3.69	GLA05, GLA06, GLA13, GLA14, GLA15
Not used	00001000	8	Ice sheet	0	
	00001001	9	Ice sheet + land	9.18	GLA05, GLA06, GLA12, GLA14
Not used	00001010	10	Ice sheet + sea ice	0	
Not used	00001011	11	Ice sheet + sea ice + land	0.01	
Not used	00001100	12	Ice sheet + ocean	0	
Not used	00001101	13	Ice sheet + ocean + land	0.02	
Not used	00001110	14	Ice sheet + ocean + sea ice	0	
	00001111	15	Ice sheet + ocean + sea ice + land	2.90	GLA05, GLA06, GLA12, GLA13, GLA14, GLA15

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