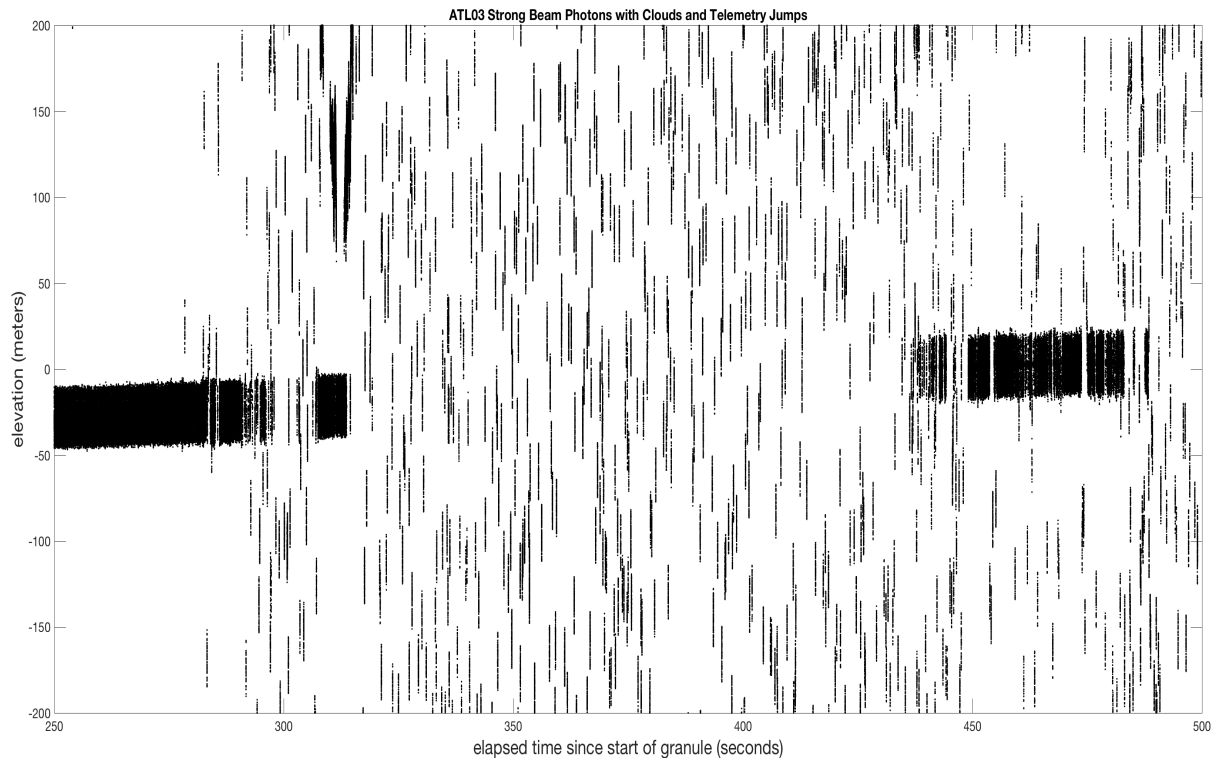# ATL03 Known Issues

Issue 1. Presence of Clouds

At times, the on-board signal finding is unable to find the surface echoes owing to the reflection of sunlight from clouds. In those cases, the telemetry band may or may not include the surface. The telemetry band can change every 200 shots (or ~140m along track, or ~0.05 seconds). The figure above is an example of cloud data over sea ice, with widely discontinuous telemetry bands. Users may also notice that in this example, the telemetry band containing the surface is below 0 meters. This is because a geoid correction has not been applied to this ocean dataset.

This circumstance nearly always is due to high background photon rates due to sunlight reflecting off of clouds. Unfortunately, even if the instrument happened to telemeter the data near the true surface, it would most likely not be usable as the transmit photon path lengths have been altered by the presence of clouds.

Issue 2. Multiple Telemetry Bands
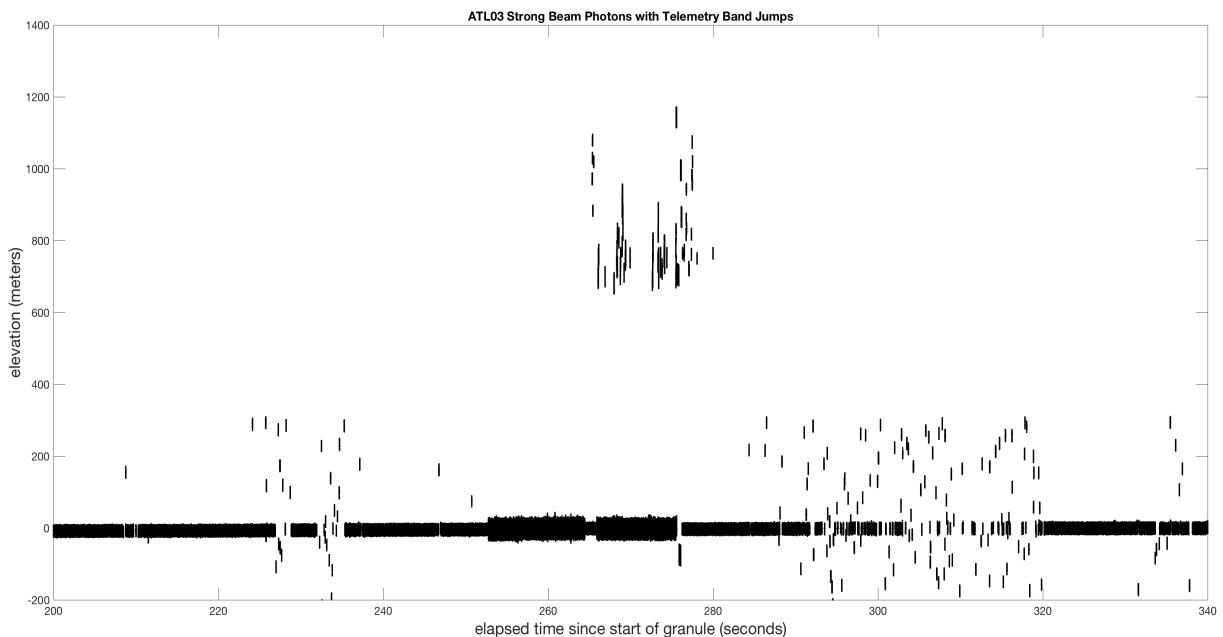
In the above figure, the presence of clouds are evident in several places (e.g. 230 seconds, 285-320 seconds). At other times (e.g. 270-285 seconds) there are multiple telemetry bands. When the ATLAS on-board software is not confident that it found the primary surface return, it can open a second telemetry band to send more photon data. Generally, only one of the two bands contain surface returns. The other telemetry band is often either cloud tops (which can generate a significant reflection) or a false positive of some other type.

In most cases, these additional telemetry bands do not contain high-confidence signal photons. In these situations, signal_conf_ph may be a suitable way to filter out photons from additional telemetry bands.

Another way to exclude these erroneous additional telemetry bands is by comparison with an *a priori* estimate of the surface elevation (e.g. the geoid in this case).

Issue 3. Transmitter Echo Photons (TEP)
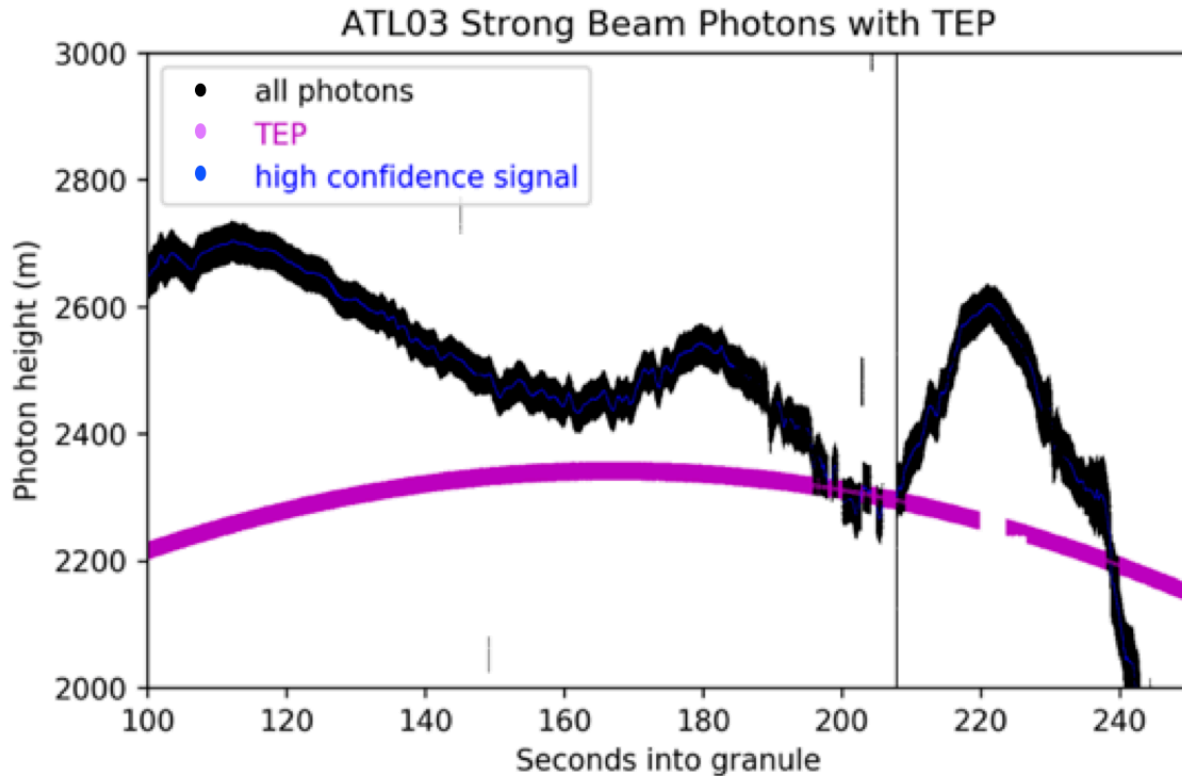
The example above has all telemetered photons in the ATL03 granule (black), high-confidence signal photons (blue) and an obvious arc passing through the granule just below the apparent surface return.

The photons that form the arc beneath the apparent ground returns are the ATLAS Transmitter Echo Path (TEP) photons. ATLAS samples a part of the outgoing laser beam and routes this light into two of the detection optics and electronics for two of the strong beams. This light source is relatively weak (~1 photon every 10 transmitted pulses), and is telemetered in a separate band by the on-board software under some circumstances. Likely TEP photons are classified with a -2 flag in the /gtx/heights/signal_conf_ph parameter, and a user can either choose to use these photons or reject them from additional analysis.

Issue 4. Photon Noise Bursts

ATL03 Strong Beam Photons with Noise Bursts
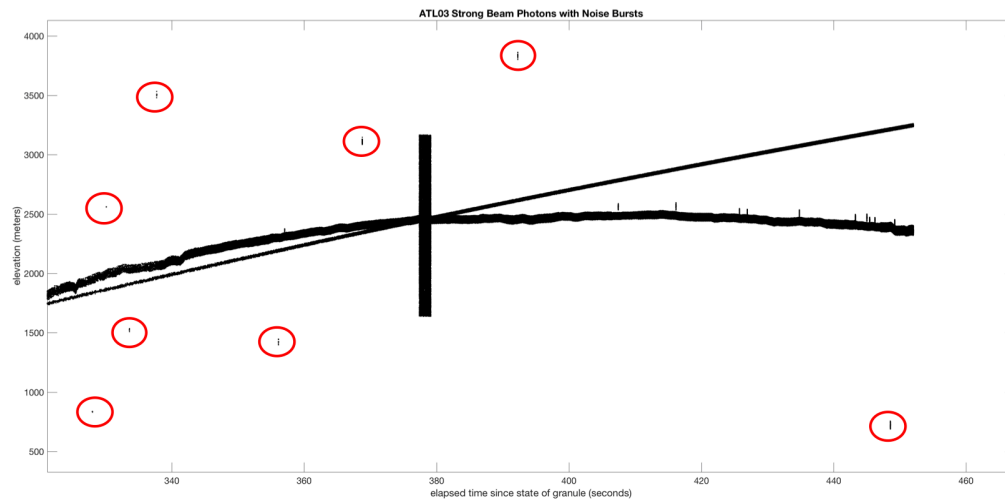
At times, ATLAS telemeters groups of many closely-spaced photons (indicated by red circles above). The root cause of these "noise" bursts are under investigation. The "noise bursts" are characterized by a dense clustering of many (more than 20) photons recorded during a single laser pulse. Transmitted laser pulses are spaced in time by 100 microseconds; these photon bursts space ~200 nanoseconds in time. The current leading hypothesis for the cause of the "noise bursts" is gamma ray collisions exciting the detectors.

The impact of these is primarily visual, making the ATL03 data look noisy. Depending on root cause determination, future releases of ATL03 may edit these bursts out.

Issue 5. Apparent Multiple Surface Returns
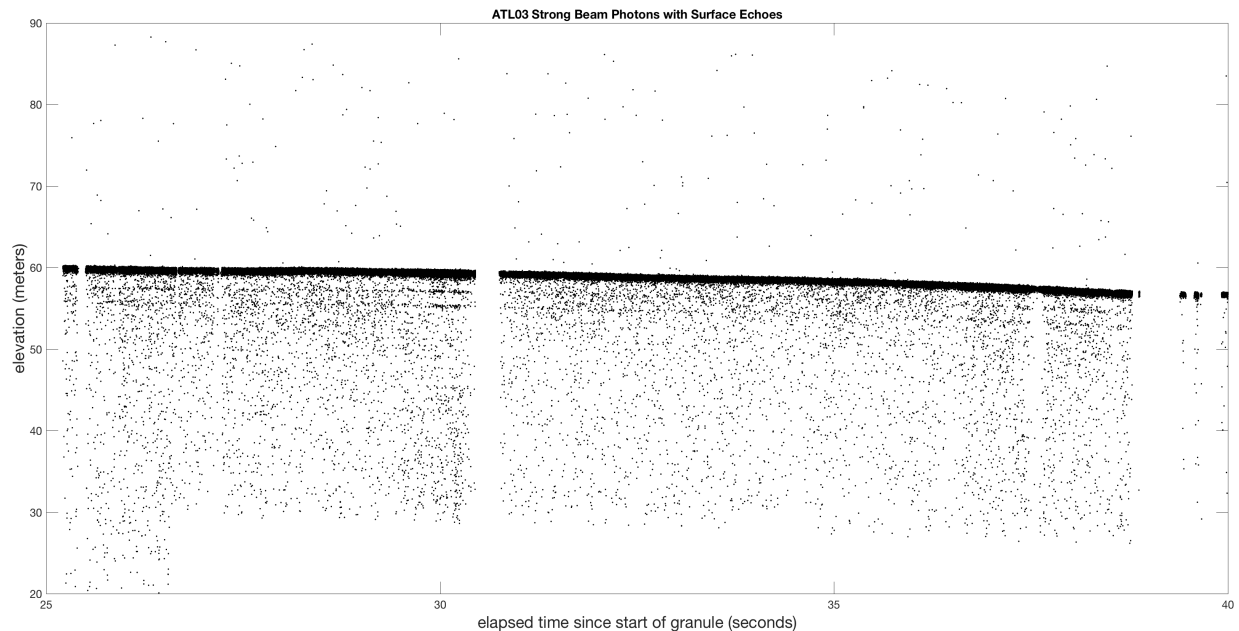
Over relatively flat surfaces, when plotting ATL03 as along track distance or time, double echoes are sometimes seen at ~2.3m below the primary surface and ~4.2m below the primary surface return. The amount of energy in these additional horizons are typically 1/1000 of the energy in the surface echo. The double echoes appear visually prominent in plots, such as above, because all of the surface return photons are stacked on top of one another, given little changes in photon density.

After investigation, it has been determined that these additional horizons are most likely due to small after-pulses in either the ATLAS transmitted laser pulse, or a small amount of electronic noise following the arrival of the primary surface return ("ringing"). The science team has investigated these additional horizons by careful examination of transmitter echo path (TEP) photons and have showed that aggregates of TEP photons also contain these structures. Multiple surface echoes like those shown above are typically seen in granules containing very smooth open water surfaces (such as inland water or leads in sea ice) when surface winds are negligible.

Issue 6. Specular Returns

ATL03 Photons gt1r
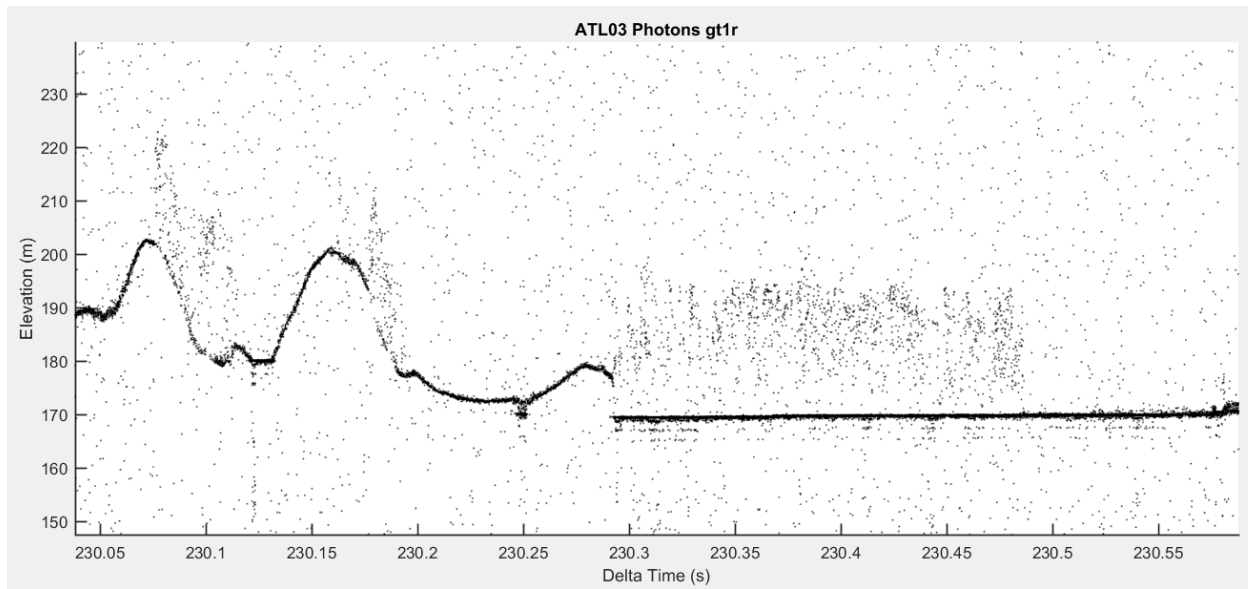
Over flat water, at times the returning laser light will be specular or nearly so. In these cases, the returning laser light will have had minimal pulse spreading and minimal energy loss from light scattering out of the receiver field of view. The returning pulse is therefore narrower and stronger than ATLAS was designed to handle. In these circumstances (e.g. 230.3 to 230.55 seconds), ATLAS detects multiple surface returns, with echoes spaced by either one or two times the ATLAS dead time.

The ATLAS dead time is most simply thought of as the time required for a single detection element of ATLAS to detect a single photon and reset to be able detect a second event. When photons arrive in intervals shorter than the dead time, those photons are not detected. In the example above, the primary return at 170m is followed by a second return ~1 m below the surface, and a tertiary return another meter below that. These horizons are separated by the effective ATLAS dead time.

Issue 7. Empty Files

When ATLAS is taken out of science mode (for example to conduct any one of a number of internal calibrations) photon-rate data is not collected, but the ATL03 structure, ancillary data, and metadata for that time period is created. This is done to indicate than an attempt to generate the file was made, but that there was insufficient data to complete processing and data granule creation.

The easiest way to isolate these files is to identify data granules that are ~50MB or smaller, which indicate an empty ATL03 data granule. ATL03 data granules that contain actual photon data are typically ~1GB or larger.

Issue 8. Multiple Scattering

ATL03 Photons gt2r

ATL09_20181019072114_03160101_950_01
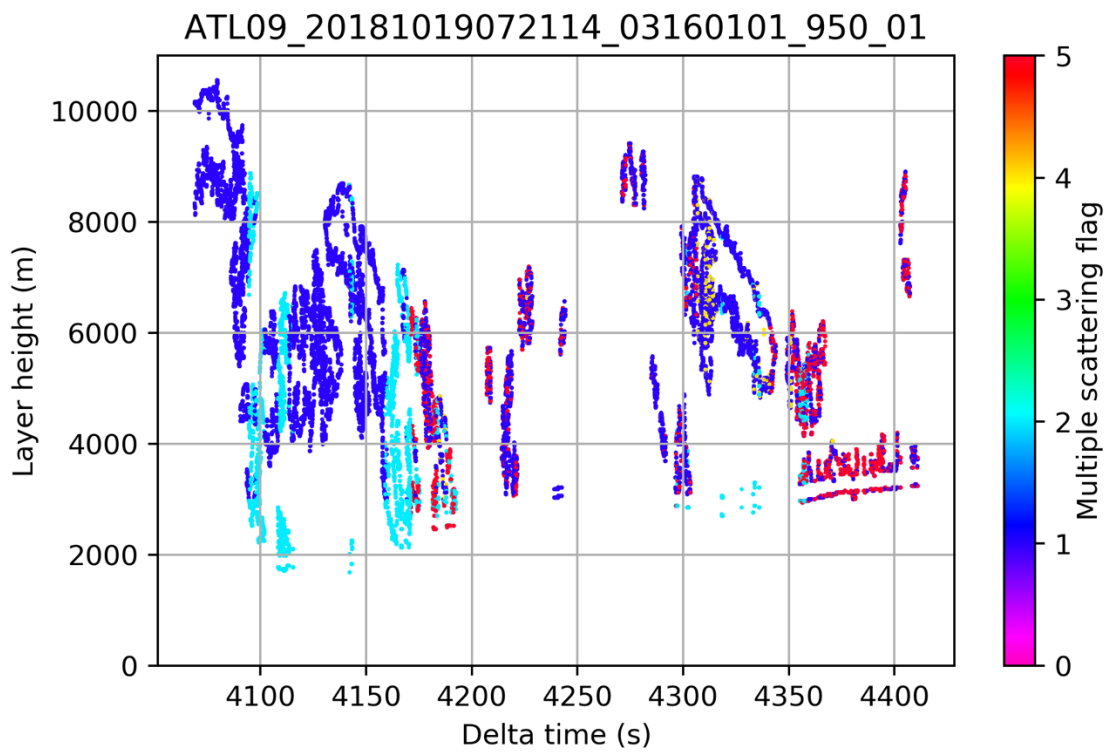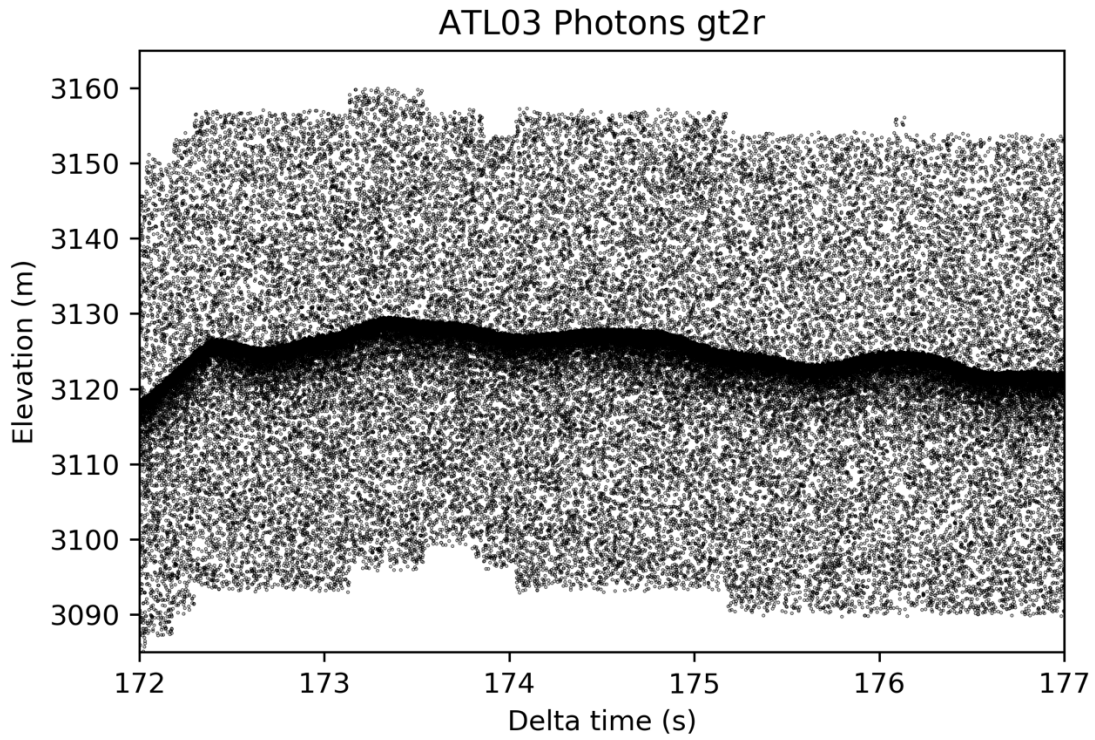
As shown in the ATL03 example above, the photon cloud can at times be denser below the surface than above. The phenomenon is due to multiple scattering and can occur over surfaces with heavy blowing snow, such as the example shown here, or over dense fog. Such conditions result in a widening of the surface return, and more photons apparent below the surface. The effect of multiple scattering is more prominent at night when the solar background signal is absent.

The second figure shows the top and bottom detected layer heights in meters from ATL09 over the same time period as the entire ATL03 granule, where colors indicate the value of the ATL09 multiple scattering flag. Multiple scattering flag values of 4 or 5, shown here in yellow and red respectively, indicate blowing snow detection. The multiple scattering flag and a blowing snow confidence flag are available on the ATL09 product.

Issue 9. Future Parameter Updates

Future releases will contain updates to multiple parameters; this list is current as of 15 May 2019.

The GOT4.8 ocean tide model presently lacks long-period equilibrium tides. Future releases will provide reference values of the long-period equilibrium tide, as a stand-alone parameter in the /gtx/geophys_corr group. This parameter is currently described in the ATBD but will not be present on the product until release 002.

The values for along- and across-track geolocation and height uncertainties (sigma_h, sigma_along, sigma_across, sigma_lat and sigma_lon) are currently set to static values. After release 002, these values will by dynamically calculated by the GEODYN software used for geolocation (Luthcke et al., 2003).

Additionally, spacecraft orientation information (roll, pitch, yaw) will also be included after release 002 and will be dynamically calculated by the GEODYN software.